

BridgePalPkg 2.5.3 – 23rd September 2024

- Fixed issue with bidding module (prevent entry of illegal bidding sequences such as 1H 1S 1H)

BridgePalPkg 2.5.2 – 3rd June 2024

- Fixed issue with bidding module

BridgePalPkg 2.5.0 30th May 2024

- If a user edits a score the fields on the contract entry screen are now filled in automatically with the previously entered values.
- Tapping on a field on the contract entry screen now clears that field. This enables contract/declarer/lead card/number of tricks to be corrected without wiping out the values in unaffected fields. The DEL key can still be used as before, backtracking through the fields on the contract entry screen but wiping out each field as it goes.
- There is a new button labelled BIDDING which is displayed on the contract entry screen if the new “Record Bidding” checkbox on the BridgePal Server Settings screen is ticked. This button displays a screen allowing the bidding sequence to be entered if required. This is not intended as an alternative to using bidding boxes but allows the sequence to be recorded. It is not necessary to enter the final three passes – these are added automatically when the bidding sequence is saved. Entering the bidding sequence automatically sets the contract and declarer fields on the contract entry screen. The bidding sequence is saved in the wireless database when the entered contract and result is accepted. Scoring programs do not provide a way of extracting the bidding information, but a new menu item “Export Hand Records, with bidding, as Lin file” has been added to the Tools menu of BridgePal Server. This file can then be opened in Bridge Solver Online.
- Player IDs and Names entered on BridgePal tablets are now recorded in the file C:/BridgePal/xlogs/names.txt and contracts/results are recorded in C:/BridgePal/xlogs/scores.txt. These files would not normally be required but would assist in manually re-scoring an event in the case of a failure or misoperation that causes the loss of the event data.

BridgePalPkg 2.4.8 28th March 2024

- Some boards were incorrectly greyed out on the board selection menu for the director functions "Change Score" and "Award Adjustment". This has now been fixed.
- If a player taps the Edit button on a traveller it is now only possible to edit that particular board (it used to be possible for a player to change the board number on the contract entry screen after tapping Edit). This change ensures that contract and lead card validation errors/warnings will be logged where appropriate (the logging is cancelled if the user taps Edit, but by switching to a different board on the contract entry screen it was previously possible to prevent the errors being logged without proceeding to amend the contract for the original board).
- Score corrections did not previously work if the scoring program was ACBLScore. This has now been fixed. Note that if a score for the same section/round/table/board has already been posted to ACBLScore it is still necessary to delete the original score in ACBLScore before the new score will be accepted. This is a limitation of ACBLScore.

BridgePalPkg 2.4.7 28th February 2024

- Adds the bws filename to entries in C:/BridgePal/htdocs/error_logs/validation.log. This file records events such as lead card validation errors which have not been corrected on the BridgePal phone/tablet.

BridgePalPkg 2.4.6 19th February 2024

- Can now show seating assignments for next round on BridgePal at end of round in Swiss Pairs and Swiss Teams events, after the round assignments have been made in the scoring program.
- Can now "play" hands and calculate makeable contracts & par contracts/scores (from the board display accessed from the traveller screen on Bridgepal) even when running BridgePal in a browser rather than from the BridgePal app. This may be useful if using devices such as iPhone/iPad which don't support the BridgePal app.

BridgePalPkg 2.4.5 28th October 2023

- Bug fix to correct Neuberg scoring algorithm for ranking cross imp pairs events (only affects ranking displayed on BridgePal, scoring program always showed correct ranking).

BridgePalPkg 2.4.4 28th June 2023

- Minor changes to make BridgePal compatible with CompScore3 scoring program

BridgePalPkg 2.4.3 4th August 2022

- Corrects handling of ACBL Player Names for players with LifeMaster status
 - ACBL numbers have 7 places and are a number (e.g 8221618) until the player becomes a lifemaster. Once they become a lifemaster, the first number becomes a letter as follows: (J=1, K=2, L=3, M=4, N=5, O=6, P=7, Q=8, R=9). BridgePal cannot handle player ids containing alpha characters. Therefore, when player names are loaded into the wireless database or external names database by BridgePal Server it converts any player ids beginning with an alpha character back to the original form. These modified ids can then be input on BridgePal, and the names displayed there. ACBLScore recognises the modified ids as being equivalent to the lifemaster version of the player id.

BridgePalPkg 2.4.2 9th June 2022

- Improves support for events of type “Individual”:
 - Provides correct display of names and move instructions on BridgePal for all players. This is subject to support by the scoring program. PairsScorer, EBUScore, and Scorebridge are known to support this. Note that BridgeScore does not support Individual events.
 - Display of the ranking list and scorecard are disabled because these will not show the correct results on BridgePal phones/tablets for players competing in Individual events (the scoring program will do so).
 - Some scoring programs (e.g. ACBLScore) may support Individual events but do not provide sufficient information in the wireless scoring database to enable South & West players to be identified. In

this case, set the event type to Pairs in BridgePal Server after starting wireless scoring, and disable ranking list and scorecard display. Names and Move instructions for South & West players will be incorrect on BridgePal, but the results in the scoring program will be correct.

BridgePalPkg 2.4.1 17th Jan 2022

- Prevent player numbers being entered for a missing pair
- If the BridgeDealer app is installed on the BridgePal device, don't go directly into hand edit mode when the Hand button is pressed on traveller, "Enter Hand Record" is true, and the hand record doesn't exist or is incomplete. This bug fix is to allow the user to choose between manual input or reading the hand in using the BridgeDealer app.

BridgePalPkg 2.4.0 31st Oct 2021

- In earlier releases, board definitions could only be recorded manually, via the "Hand" button on the traveller screen. BridgePal Server release 2.4 adds a new "Player Functions" menu, allowing boards to be recorded to a PBN file at any time (e.g. at a sitout table). This function is only available if BridgePal release 1.5.6 or later is installed.
- If the BridgeDealer app is installed from the google play store, two additional functions are available in the BridgePal player functions menu (BridgePal app 1.5.6 or later). These are "Deal Board" and "Read Board". Deal Board enables a player to deal any board from the PBN file for the event, using the phone or tablet's front facing camera for card recognition. If the board was shuffled and dealt at the table, the "Read Board" function uses BridgeDealer to read the cards using the front facing camera and record the board to a PBN file. A "Deal" button is also available on the contract entry screen, allowing a board from the PBN file to be dealt immediately before it is played for the first time.

Note:

1. The board entry functions are only available if the "Enter Hand Records" setting is enabled in BridgePal Server.
2. The board dealing function is only available if the "Deal Preset Hands" setting is enabled in BridgePal Server.

BridgePalPkg 2.3.3 12th Oct 2021

- Bug Fix. A PBN filename was sometimes not generated when enabling the EnterHandRecord setting in BridgePal Server. This meant that hands entered on BridgePal were stored in the bws database but not written to a PBN file. This has been fixed.

BridgePalPkg 2.3.2 20th May 2021

- Now supports more than 12 boards per round, with no upper limit

BridgePalPkg 2.3.1 10th October 2019

- The Player ID fields on the names entry screen should now accommodate a full 8 digit number on all android device types
- The BridgePal Server "Settings" screen now shows "Ranking Type" for BridgeScore (as it already does for other scoring programs)
- Event Type and Scoring Type cannot be changed on the BridgePal Server Settings screen if the scoring program is BridgeScore (i.e. they can only be set from within BridgeScore)

BridgePalPkg 2.3.0 14th July 2019

- "Move" instructions for EW Pairs can now be displayed at the end of each round at a North/South sitout table.
Therefore, a BridgePal should be left on this table for the EW pair to use.
- A warning message is displayed on BridgePal if a Player ID is entered which is in use a another table, or has been entered for multiple seating positions at the current table. The warning can be ignored if required (it may be that the other table is at fault, not this table, in which case the Director should be notified).
- BridgePal now supports an option setting to make Lead Card entry on the BridgePal contract screen mandatory, and this option can be set/cleared via the BridgePal Server Settings screen
- BridgePal now supports an option setting to display travelers in descending order of NS score (rather than NS Pair Number order), and this option can be set/cleared via the BridgePal Server Settings screen
- The BridgePal Server PIN entry screen (for changing the Director PIN) now displays the current PIN as well as allowing the PIN to be changed. Changes made to the PIN via this screen are persistent across scoring sessions. To avoid confusion, the Director PIN can now only be set/changed on BridgePal Server and any PIN value initialised or changed by the Scoring Program is ignored.
- Changes made to option settings on the BridgePal Server setting screen can now be saved as defaults, which can then be applied to subsequent scoring sessions. This is described in more detail below.

- Normally, any settings initialised by the scoring program take precedence over the defaults saved in BridgePal Server. However, there is an additional checkbox on the BridgePal Server settings screen which enables this behaviour to be disabled, i.e. the settings received from the scoring program are ignored. If this checkbox setting is modified and saved, the new value applies to all subsequent sessions.
- If the scoring program is ACBLScore, BridgePal Server now loads the player names table in the wireless scoring database from ACBL's Player Names file (C:/ACBLSCOR/DBASE/PLAYERN.DAT). If there are more than 10,000 entries in this database, BridgePal Server will offer to store these names in the external names database (C:/BridgePal/xdb/BMPlayerDB.mdb) rather than in the wireless scoring database. These changes mean that BridgePal can now display ACBL Player Names. This was not previously possible, although the Player IDs could be input and passed to ACBLScore.
- BridgePal Server now has a new Tools menu. This contains two entries. The first of these allows the external names database (BMPlayerDB.mdb) to be cleared and re-initialised. The second entry is only relevant to users of ACBLScore and allows BMPlayerDB.mdb to be repopulated from the ACBL names file. This could be used if new names are added to the ACBL names file after a wireless scoring session has been started.

BridgePalPkg 2.2.1 5th June 2019

- Fixes issue with Scorebridge whereby Passed boards were displayed as arrow switched on travellers with NS and EW pair numbers swapped


BridgePalPkg 2.2.0 - 20th February 2019

- Expanded Settings support in BridgePal Server (because some scoring programs, either don't allow these settings to be adjusted or don't pass them on via the .bws database).
- "Save" buttons are always shown but are disabled when no changes have been made. They turn red when a setting has been changed but not yet saved.
- Reverse suit and value for lead card

BridgePalPkg 2.1.1 - 10th February 2019

Fixes issue of BridgePal Server generating "Page Not Found" message when used with Scorebridge.

BridgePalPkg 2.1.0 1st February 2019

- New Director Function for input of Adjustments (for boards played earlier, or on contract entry screen)
-  New icon for BridgePal Server process.
- Minor corrections and enhancements

BridgePalPkg 2.0.5 3rd January 2019

- Don't display "Move" instructions between rounds for Swiss Pairs/Swiss Teams
- Handling of UpdateFromRound is now done solely in BridgePal Server
- Implemented game summary/scorecard
- Changed logic at end so that OK button and Ranking button are never shown together on Traveller on the last board of the last round. Instead will show a single button with label "Results" and this will move BridgePal to "Finished" state.
- For Swiss Pairs/Swiss Teams, ranking, game summary, and traveller now only show results for latest round, and "Scores Missing" is shown for latest round only.
- Hand Diagram now includes an "Analyse" button if there are no makeable contracts for this board and Bridge Solver is installed.
- Hand Diagram now includes a "Calc Optimum Score" button if there are makeable contracts but no optimum score and Bridge Solver is installed.

BridgePalPkg 2.0.4 1st December 2018

Update to install - empty BMPlayerDB.mdb file added.

BridgePalPkg 2.0.3 28th November 2018

BridgePal.exe version 2.0.0 21st November 2018

htdocs version 2.0.3 28th November 2018

- Fix issue where JSS Scorer defines blank HandRecordFilePath as a single space character
- Add EventType "Individual" in dropdown EventType List

BridgePalPkg 2.0.0 - 2.0.2 27th November 2018

BridgePal.exe version 2.0.0 21st November 2018

- rewrite for Compatibility with Other Scoring Programs

htdocs version 2.0.0-2 27th November 2018

- Numerous Changes for Compatibility with Other Scoring Programs

BridgePalPkg 1.5.3 6th October 2018

bridgepal.exe version 1.3.3

- maintenance release

htdocs version 1.3.3 6th October 2018

- Always display next seating instructions at the end of a round.

BridgePalPkg 1.5.2 8th August 2018

htdocs version 1.3.2 8th August 2018

- Removed spurious '>' next to Names on the Ranking display.

BridgePalPkg 1.5.1 14th June 2018

htdocs version 1.3 14th June 2018

- Bug Fix (tapping in PIN entry box during a director function was setting round number to 0 and board number to undefined)
- Bug Fix (executing "Change Score" director function while traveller board number list from ranking screen is on display caused BridgePal to display an empty traveller with board number 255 after the change score had completed).
- Tapping in PIN entry box now clears the PIN entry field.

BridgePalPkg 1.5.0 9th May 2018

bridgepal.exe version 1.3.2

- PIN menu added for the director's PIN. Default PIN is 0000

htdocs version 1.3 9th May 2018

- Introduces pin-protected Director Functions for Reset Table, Acquire Table, Replace Failed Unit, and Change Score.

N.B At the start of a "Change Score" director function the previous value of \$Status is stored in the upper byte of \$Status
and previous round/board is stored in the "UpdateFromRound" field of the table record in the Tables table.

This makes it possible for the php to return control to the correct point in the processing after the "Change Score" function has completed.

- Player Names can now be corrected at beginning of any round
- Player Names of E/W Pair at N/S sitout table can now be entered at that table at start of session.
- Button order changed on Enter Contract screen (Lead card values now follow logical progression AKQJ1098...), code by Peter Whitehead of Craven Arms Bridge Club.
- Now logs a message if user ignores a validation warning on traveller (i.e. doesn't tap error key). Also logs a message when error key is used. These messages are recorded in C:/Apache24/htdocs/error_logs/validation.log

BridgePalPkg 1.4.12 4th March 2018

bridgepal.exe version 1.3.1

- modification to cater for new/obsolete fields in the wireless db
- changes to be compatible with non UK locales

BridgePalPkg 1.4.10 14 February 2018

htdocs version 1.2.3 14th February 2018

- Bug Fix - Makeable contracts and optimum score were not being saved to the PBN file when the hand is manually input.

BridgePalPkg 1.4.9 9 February 2018

htdocs version 1.2.2 9 February 2018

- Display of Optimum Contract/Score on hand record screen if present in PBN File
- Fixed (player names not displayed if movement has first round not played - uses new fields in PlayerNumbers table)
- Accept either player number or EBU number to identify player
- "Play" button on hand diagram screen now launches Bridge Solver in the contract that was played at this table
(to show effect of the various possible opening leads)

BridgePalPkg 1.4.8 18th December 2017

htdocs version 1.2.1 18th Dec 2017

- Fonts on traveller and ranking screen scaled down slightly to reduce likelihood of display being too wide for screen
- Can now go to any traveller from the traveller screen in the last round providing all boards have been played
- Review button only shown on ranking screen when all board have been played (previously button was there but only showed buttons for current round)
- Providing all boards have been played, crossimps and all scores are now shown on the traveller for Teams and League events even if they were disabled in BridgeScore
- Changes to prevent overflow on Kindle (eliminate use of Verdana font, which is only implemented on Kindle)
- Ranking List code modified to prevent overflow with long names
- Start button in displaywelcome.php now scales with screen width

BridgePalPkg 1.4.7 30th October 2017

htdocs 1.2.0

BridgePalPkg 1.4.6 September 2017

htdocs 1.1.0

BridgePalPkg 1.4.5

OLDER htdocs VERSIONS:

=====

Version 1.2.0 30th Oct 2017

- View any traveller played during this round at end of round, or traveller for any board at end of session.
- Show HCP on hand diagrams
- Current suit automatically changed to Spades on hand entry when current input direction is changed
- Alternate alert message on traveller if one or more of lead card, declarer, and suit is known to be incorrect.
- Now automatically scale font size for tablets
- Compensates for changes to android system font size so that resultant display is not affected

- Travellers for current round can now be viewed at end of round (not just immediately after played)
- Can skip lead card entry (by tapping OK while on lead card field).
- Current board number highlighted on selection buttons when ERROR key is tapped on traveller.
- Buttons now have uniform style (like the buttons on contract entry screen).
- BridgePal now doesn't show ranking for League events until the specific table has finished the session.

Version 1.1.0 Sep 2017

Implemented hand viewing, hand entry and recording, and hand replay (via Bridge Solver)

Replaced the message 'NOT YET READY' with 'CONNECTED, Session not yet started'

Version 1.0.27 26 Mar 2017

Implement cross imps on travellers. Can show ximps for teams.

Version 1.0.26 23 Feb 2017

Larger "Accept" and "Cancel" buttons on DisplayScore screen.

Version 1.0.25 10 Jan 2017

Add grey and black borders to input boxes. Shorten heading to make it fit all devices.

Version 1.0.24 10 Sep 2016

Htdocs Packaged with BridgePal.exe

Version 1.0.22 06 June 2016

Use card images instead of suit font, so that hearts and diamonds can be displayed in red on all devices.

Version 1.0.21 23 Apr 2016

Modify traveller so it doesn't show percentages for teams